

District 1-AAAA Rules and Procedures

Revised 8-21-2020

Introduction

The following information consists of rules and procedures enacted by the 1-AAAA District Executive Committee (DEC).

TOPICS

All District Selection

The All-District selection meeting for all team sports will be held on the Wednesday after the last post season game in that sport. The athletic director from the school district that is the current DEC chairperson will arrange and send notification of meeting to all athletic directors.

Academically Recognized Varsity Athletes

Coaches are to recommend varsity players with a 90.00 or better GPA (cumulative to last completed semester). Coaches must take a list of their qualified athletes to the athletic All-District Selection Meeting.

Sportsmanship

All schools in District 1-4A will take whatever steps necessary to assure that coaches and athletes are committed to the principles of ethics and sportsmanship as ground rules governing the pursuit of victory.

- It is the responsibility of the coach to demonstrate and develop good character among his/her players. This standard will never be subordinate to the desire to win.
- It is never appropriate to act unethically in order to win.
- Any action that is degrading or demeaning to an opponent will not be tolerated.

What follows is a list of procedures and regulations which will hold all District 1-4A coaches accountable for their team's conduct before, during and after all competitions:

- All celebrations during a contest will be done discreetly in front of their own bench.
- There will be no post game celebrations at the pitcher's mound, home plate, or center circle of a gym or field.
- All teams will shake hands immediately following the game with the coaches supervising.
- Visiting team is to exit the playing event as soon as possible after the game.

Any violation of these guidelines or misconduct by an athlete or coach will require the head coach of said team to appear before the 1-4A District Executive Committee (DEC).

Awards

- The Big Ball or Glove trophy will be awarded to team sport champions.
- A Big Ball, Shoe, Victory Cup, or Texas Trophy will be awarded for individual sport champions.
- 1-AAAA medals will be awarded to individual varsity sport & team sport champions.

Football-50	Cross Country- Top 10 Individuals & top 3 teams
Volleyball-15	Team Tennis- Top 3 teams
Basketball-15	Wrestling- Top 3 individuals per weight class
Soccer-20	Track & Field-Top 3 individuals per event

Softball-20
Baseball-20

Spring Tennis-Top 3 individuals per event
Golf-top 2 medalists; top 2 teams

- If any teams tie for the district championship at the varsity, junior varsity or 9th grade level in any 1-AAAA sport; each team will be declared co-champion and receive a district championship trophy.

Band Chaperones

- The number of chaperones and equipment personnel for each band (including auxiliary groups) will be limited to 10 individuals per school.
- Official chaperone badges will be issued to all schools.
- Any volunteers that exceed the number of passes given to a high school will need to purchase tickets to be admitted to the activity.
- Stadium managers will make sure these guidelines are enforced.

DEC Chairperson

- Gary Rundell, Mountain View (Clint ISD), will serve as the 1-AAAA DEC Chairperson for 2020-2021.
- Email: gary.rundell@clint.net
School: 915-926-5000
Fax: 915-855-2503

DEC Minutes

The 1-AAAA minutes will not be published online.

District Meet Entries and Hosting Rotation

The date for submitting entries will be established by the District 1-AAAA Meet Director based on the hosting rotation (see chart below).

District 1-AAAA Individual Sport Hosting Rotation

Each district will host one pair of meets/tournaments or track each year. The high schools in the district will co-host the contests under the direction of the respective Athletic Offices.

SPORT	2020-2021	2021-2022
Cross Country	Ysleta ISD	Clint ISD
Golf	Fabens ISD	Ysleta ISD
Spring Tennis	San Elizario ISD	Fabens ISD
Track	Clint ISD	San Elizario ISD
Wrestling (1-5A)		

UIL Eligibility Forms

- Varsity eligibility forms will be recorded through the 1-AAAA DEC Chairperson and each Athletic Office.
- Sub-Varsity eligibility forms will be recorded through each Athletic Office.
- Team sport and individual sport eligibility forms are due prior to the first contest.
- Online- UIL Portal

El Paso Athletic Hall of Fame

- Each campus may submit a resume and nominate an outstanding male and an outstanding female athlete for the County Schools category.
- Resumes will be due in mid-March.

- 1-AAAA Honorees will be recognized at the May banquet.

Noisemakers

- District 1-AAAA schools will follow UIL Rules for Gymnasiums and Field Houses (1208 (m)).
- Additionally, devices that are disruptive or dangerous and other devices that detract from the game are prohibited.

Passes

- Passes will not be honored for the 2020-21 season due to limited capacity from COVID-19 Pandemic.
- School Board Members, Superintendent, Assistant Superintendents, Athletic Directors, Assistant Athletic Directors, and Campus Admin will be the only visitors allowed into games.
- Press passes ?????

Postponements

- 1-AAAA will follow UIL guidelines for varsity competition.
- Sub-varsity games cancelled will not be rescheduled.

Previous Athletic Participation Forms (PAPFs)

- All PAPFs will need to be completed online.
- <http://www.uiltexas.org/uil-portal-documents>

Realignments for 2020-2021

- Seven teams comprise 1-AAAA for 2020-2021.
- The draw for rotation is: 1= Young Women's Academy, 2=San Elizario, 3=Fabens, 4=Riverside, 5=Clint, 6=Mountain View, 7=Harmony
- YWA only plays 9th/JV girls sports and Harmony Varsity (they will combine for girls sports to play all 3 levels)

Sub-Varsity Eligibility and Participation

- Only 9th graders may compete on 9th teams.
- 9th, 10th and 11th graders may compete on junior varsity teams.
- 12th grade students may not compete on JV teams, but may compete in Open Divisions if available and varsity team is complete.

Fees

- DEC Chairperson is responsible for payment of 2020-2021 UIL Spring fees.
- Each school shall be assessed an equal amount to cover the expenses at the end of the current year.

Public Address Announcements

- Commercials on the public address system at district games or activities will be limited to school organizations.
- Announcers are to limit their description of play to statements after the play has developed and not have a vociferous and exciting narration of the play as it develops.
- All announcers should read and follow the UIL Techniques and Materials for High school Sports Announcers:

<https://www.uiltexas.org/media/info/techniques-and-materials-for-high-school-sports-announcers>

Noisemakers

- Balloons. Live animal mascots, cannons, firearms, fireworks, etc. are prohibited at UIL athletic contests. Except in their normal course of business, emergency vehicles shall not flash lights or sound sirens during the course of a game.
- Noisemakers are prohibited at UIL athletic events held in field houses or gymnasiums.
- Releasing balloons is prohibited at UIL athletic events held outdoors.
- Additionally, devices that are disruptive or dangerous and other devices that detract from the game/contest are prohibited.

Ticket Prices

- **Varsity Football**
Adult: \$4.00
Student: \$2.00
- **Volleyball & Basketball**
Adult: \$2.00
Student: \$1.00

Run-Throughs & Spirit Guidelines

- Each school may have run-through/run-through signs which may be used only at the beginning of games and at the beginning of the second half. Anyone helping out with the run-through must return to the stands after team has run through.
- Flags and mascots may not be displayed in front of visiting stands.
- No victory lines other than uniformed school groups will be allowed on the playing field. non-students must remain outside the end zone. unauthorized personnel should not go on the playing field/court before or during games, or at half-time.
- Half-time shows will be limited to uniformed groups, bands and drill/dance teams.

Other provisions

- No media personnel or their equipment shall be in the team area (NCAA football rules and interpretations). This includes members of the school media.

SPORTS

Football

- A. Playing Field
 - District officials, coaches, players are the only ones allowed on the playing field. The playing field includes the end zones.
- B. Press Box Guidelines
 - The host school will provide adequate space for two or more coaches from the visiting team.
 - The host school will provide adequate space for two or more individuals from the visiting team to film.
 - The host school will provide adequate space and facilities for two persons from the visiting radio station.
- C. Game Ball
 - The official game ball may be an NCAA approved ball.
 - Each team will provide their own ball when they have possession.
- D. Uniforms
 - Home team will wear dark jerseys and visiting team will wear white jerseys.

E. Videotaping and Film Exchange

- Videotaping is allowed in compliance with Constitution and Contest Rules of the UIL, or by prior consent of both schools.
- Each school shall have the privilege of making a game film or tape.
- Each school should be provided with adequate facilities to film the game.
- The tape must be new. There will be no copies over tapes. Exchange shall be ODK/ Inner Cut/ Wide and Tight.
- Each member school is obligated to exchange any two films requested by the opponent including the previous week's film. Arrangements for this exchange will be made by the two coaches. All teams in 1-4A are using Hudl and will discuss the exchange each week. There will be an exchange of at least 2 games (2 on Wednesday and 1 on game day).
- District schools may not furnish films of district games to a non-district school for playoff purposes unless the district school is in the playoffs and the exchange is part of the normal fill exchange.

F. General Responsibilities

- Member schools will make every effort to foster good and pleasant relations between schools.
- The home team is responsible for keeping and maintaining order. It shall be the responsibility of the host school (Principal, Asst. Principal, Game Supervisor) to initiate corrective measures at all district football games to prevent unusual disturbances from individuals or groups.
- All member schools shall adhere to the UIL Athletic Code.
- All concessions including radio and television rights, game programs, etc., will belong to the home team. Each school may designate one home radio station to broadcast any or all games in which it is involved as provided in the General Policies.
- The home school will provide appropriate medical aid to the best extent of the school.
- The visiting team is responsible for supervision of their fans and students in an effort to maintain order.
- Opposing team will stay on their half of the field during warm up.

G. Officials

- El Paso Football Officials Association (EPFOA) Chapter will be used.
- In all district games, 7 UIL/TASO certified officials will be used.
- All officials must be agreed upon by opposing coaches, as per coaches pick in May.
- It is the responsibility of the host school to secure officials.
- Clock & chain crew shall be the responsibility of the EPFOA and shall be responsible adults.
- A coach may scratch during the season but within an adequate time frame to allow for replacement. This does not guarantee a different crew for said game.

H. Time Schedules

- Pre-Game:
The playing field is to be kept clear 90 minutes for players to warm up.
Both teams will clear the field 20 minutes prior to the game.
Time schedule:
6:40 Teams clear field
6:42 Presentations/Exchange of gifts
6:55 Anthem
6:57 Official coin flip
- Half-Time

Half-Time will be 20 minutes. The referee will notify both coaches at least 4 minutes before the start of the second half. 28 minutes will be allotted for homecoming.

Bands will have 10 minutes to enter, perform, and leave the field. The second (Home) band will begin immediately after the first (visitor) band leaves the field.

It is the responsibility of the principal to see that each band director has a copy of the district minutes. It is also their responsibility to make sure that the bans are cleared off the field.

At the end of the ballgame, the visiting band can play their school song, and then the home team can play their school song.

Fans will not be allowed on the fields after the games at Clint ISD, Fabens ISD and San Elizario ISD.

I. Scores

- Report all scores for all levels to MaxPreps within 48 hours after each game.

J. All District Teams

- All District teams will be selected at the district meeting to be held the week following the last post season game for the district.
- The announcement of the All-District selections will be withheld until the district representatives have been eliminated from the playoffs.
- The head coach of the District Champion will chair the selection.
- Players will be nominated by their own coaches.
- Voting will be by secret ballot. Coaches may not vote for their own player.
- First and second teams will be voted on independently, and selection will include, is not limited to the following number of players and positions:

Newcomer	1
MVP	1
Offensive MVP	1
Defensive MVP	1
Quarterback	1
Running Back	3
Tight End	2
Receiver	2
Center	1
Offensive Line	4
Defensive Line	3
Defensive End	2
Linebacker	3
Defensive Back	4
Kicker	1
Punter	1
Utility	1
Coach of the Year	1

- Honorable Mention decisions will be left to the individual schools.
- All Varsity players who complete their season with a 90+ average or above are qualified to be recognized as Academic All-District for football.
- List of both the All-District and the Academic All-District teams shall be filed with the district chairperson.

Determining District Champion, Runner-Up, Third Place, Fourth Place

- A. Each member team of the district will play the other members and the schools having the best win/loss records respectively will qualify for the playoffs. The team with the best win/loss

record will be declared the champion. In case of a ties for the district championship, all teams will be declared co-champions and all ties will be broken before teams are placed in the playoffs.

- B. If two teams are tied for first place, the team that defeated the other in head-to-head competition will be seeded #1. The other team will be seeded #2.

If three teams are tied for first place, the team that defeated the other two in head-to-head competition will be seeded #1. If the other two teams are tied for the #2 position, the team that defeated the other in head-to-head competition will be seeded #2. The other team will be seeded #3. If none of the three teams defeated the other two, the procedures found in Section E will be followed.

If four teams are tied for first place, the team that defeated the other three in head-to-head competition will be seeded #1. Of the remaining three teams, the team that defeated the other two in head-to-head completion will be seeded #2. Of the remaining two teams, the team that defeated the other in head-to-head competition will be seeded #3 and the final team will be seeded #4. If none of the four teams defeated the other teams in head-to-head games, the procedures found on Section E will be followed.

- C. If two teams are tied for second place, the team that defeated the other in head-to-head competition will be seeded #2. The other will be seeded #3.

If three teams are tied for second place, the team that defeated the other two in head-to-head competition will be seeded #2. If the other two teams are tied for the #3 position, the team that defeated the other in head-to-head competition will be seeded #3. The other team will be seeded #4. If none of the three teams defeated the other two, the procedures found in Section E will be followed.

- D. If two teams are tied for third place, the team that defeated the other in head-to-head competition will be seeded #3. The other team will be seeded #4.

- E. In case of multiple ties and no team has defeated the other teams in head-to-head competition, the district representation shall be determined by net positive and negative points. Illustration of highest number of net positive and negative points (maximum number of points for one game is 14): Team A would be the highest seed because they have the highest number of positive pints. Team B would be fourth highest seed and Team C would be third highest seed. Team D would be the second highest seed. If a ties still remains, then they will have a coin toss to break all ties.

	Team A	Team B	Team C	Team D
Team B beat Team A 14-13	-1	1		
Team C beat Team D 14-10			4	-4
Team C beat Team B 10-7		-3	3	
Team D beat Team B 17-10		-7		7
Team A beat Team C 21-7	14		-14	
Team A beat Team D 7-0	7			-7
Net Points	20	-9	-7	-4

- F. Overtime will be used to resolve all ties in district competition.
- G. Scoring team must try PAT before the game is officially over.

Volleyball

A. General Responsibilities

- It shall be the responsibility of the host school (Administrator on duty) to initiate corrective measures at all District 1-4A volleyball games to prevent unusual disturbances from individuals or groups and to prevent the use of noise making instruments. (UIL CC & R 1208 (m)).

B. Timer

- A clock keeper is needed for score keeping and time outs. The clock keeper will be an adult, 18 years of age or older and not enrolled in school. Any violation of use of a non-adult clock keeper will result in a reprimand form the District Executive Committee (DEC). Any further violation will result in forfeiture of said contest.

C. Scorekeeper and assistant scorekeeper

- The scorekeeper and assistant scorekeeper at varsity matches must be an adult.
- The home team scorebook will be the official game book.
- The assistant scorekeeper accurately records the lineups on the libero tracking sheet. The libero tracker can also have clock running responsibilities

D. Officials

- El Paso Volleyball Officials Association (EPVOA) Chapter will be used.
- In each varsity District 1-4A game, two officials will be used. Varsity line judges will also be EPVOA officials.

E. Game receipts and expenses

- The home school will keep receipts of all home games and will pay for expenses incurred in the administration of the home games.
- All playoff receipts will be split fifty-fifty after expenses are paid, or as mutually agreed between participating schools before the contest.
- Current 2019-2020 Athletic Activity Passes will be honored.
- Each pass is good for admit one only to all athletic activities.
- Passes are non-transferable.

F. Game Ball

- Designated by the National Federation of High Schools Volleyball Rules. Must have NFHS logo on ball.
- The playing rules state, all panels of the ball shall be solid white or a maximum combination of three colors (with each panel being a solid color) and of which at least one-third (1/3) of the panels shall be solid white.

G. Time schedule

- 9th & JV matches at 5:30; Varsity match at 6:30. In the event officials cannot be there at the designated time, or other delayed start issued, the home team must contact the visiting team of the time change.
- 9th & JV games will be 2 out of 3 to 25 points and cap at 30.
- Varsity games will be 3 out of 5 to 25 points with no cap; if 5th set is necessary game will be to 15 points (no cap).
- Game dates/times may be changed upon mutual agreement by both participating schools and with notification to all involved by athletic office requesting the change.

H. Noisemakers and Cheerleaders

- District 1-AAAA schools will follow UIL Rules for Gymnasiums and Field Houses (1208 (m)).

- Additionally, devices that are disruptive or dangerous and other devices that detract from the game are prohibited.
- Live bands (Pep) may be used before the game, during time-outs, and between matches, but not during the game.
- The cheerleaders may use megaphones. Cheerleaders must stay on the same side as their home team.

I. Videotaping

- Videotaping is allowed in compliance with UIL Constitution & Contest Rules (C&CR) or by prior consent of both schools.

J. Scores

- Report all scores for all levels to MaxPreps within 48 hours after completion of game.

K. All-District Honors

- All-District selections will be held after all district representatives have been eliminated from the playoffs. the last post season match for the district.
- Selection procedures:
 - a. Players will be nominated by the 1-4A coaches and coaches vote for their own athletes;
 - b. Sequence of nominations will rotate among schools as nominations are made for each position;
 - c. If a tied vote results, both or all will be names to the team;
 - d. First & second teams will be voted on independently with 6 to each team.
- Specialty honors will include:

MVP

Outstanding Hitter

Outstanding Setter

Defensive Specialist/Libero will not be selected to 1st Team and will be independently voted on.

Newcomer of the Year will be selected from first year varsity players.

Honorable Mention agreed upon by the 1-4A coaches.

Coach of the Year will be selected.

L. Academically Recognized Varsity Athletes

- All Varsity players who complete their season with a 90+ average or above are qualified to be recognized as Academic All-District for football.
- List of both the All-District and the Academic All-District teams shall be filed with the district chairperson.

Determining District Champion, Runner-Up, Third Place, Fourth Place

A. District Champion shall be determined by playing a round robin schedule.

- Team with best overall win/loss record will be district champion.
- Team with the next best win/loss record will be 2nd seed.
- Team with 3rd best win/loss record will be the 3rd seed.
- Team with the 4th best win/loss record will be the 4th seed.

B. In the event two or more teams tie for the District Championship, the teams tied will be declared District Co-Champions. The following procedure will then be used to determine seeding in the playoffs:

- If two teams tie for the District Championship: If one team has won 2 out of 3 district matches, that team will be declared the first seed in the playoffs and the other team second seed.
- If three teams are tied for the District Championship: Teams will revert to head-to-head competition as first option; if no head-to-head resolves the tie, then coaches have the option to do a coin toss for seeding or play a single elimination seeding tournament.
Coin Toss: if coaches choose to do a coin toss for seeding, odd coin will be seeded first, then remaining teams will flip for 2nd & 3rd seeds.
Seeding Tournament: if coaches agree to play a seeding tournament, a coin flip will be held and odd coin will receive a bye. Remaining teams will play a match, loser will be seeded 3rd and winner will play bye team. Winner will then be seeded 1st and loser will be seeded 2nd.
- Four Team Playoff: in a four team playoff scenario, teams will be matched using a random selection method. There will be a maximum two rounds (four contests) to determine playoff rankings. The first round contests should be at similar times. the winners and losers of the first matches will be matched in second round contests. Both the winners and losers may choose to continue with the seeding tournament or coin flip for seeding.
- The date, site & time of the seeding tournament matches will be determined by the teams involved.

Basketball

General Responsibilities

- It shall be the responsibility of the host school (Administrator on duty) to initiate corrective measures at all District 1-4A basketball games to prevent unusual disturbances from individuals or groups and to prevent the use of noise making instruments. (UIL C & C R 1208 (m)).

Timer & Scorekeeper

- For Varsity games, timers and score keepers will be responsible adults. For sub-varsity games, there will be one qualified adult operating the clock and one qualified adult person keeping the score book.

Officials

- El Paso Basketball Officials Association (EPBOA) Chapter will be used.
- In each varsity District 1-4A game, a three-person crew will be used based on availability.

Uniforms

- Uniforms for the home team will be white and the uniforms for the visiting team will be their dark-colored uniform.
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Game Ball

- The official game ball shall be NFHS approved and it should be of top grade leather or a composite ball.

Game days & times

- All 1-4A basketball games will be played according to the schedules listed below, unless there is an agreement made between the home and visiting teams for special circumstances. Any changes must be cleared through the respective athletic office.
- Regular single games: Tuesday & Fridays; JV at 6:00 p.m.; 9th & Varsity at 7:30 p.m.
- Double Header: DO WE WANT TO STACK GAMES or PLAY SIXERS???

Tuesday: 6:00 p.m. Varsity Boys & JV Girls
7:30 p.m. Varsity Girls & JV Boys
Thursday: 6:00 p.m. 9th girls; 7:30 p.m. 9th boys
Friday: 6:00 p.m. Varsity Girls & JV Boys
7:30 p.m. Varsity Boys & JV Girls
Saturday: 9:00 a.m. 9th Boys; 10:30 a.m. 9th Girls

- This schedule is set for one year using the corresponding calendar dates with the playing sites reversed the second year.
- Quarter, Warm-Up and Half-Time Length
- Warm-up shall not exceed 15 minutes at Varsity games and 10 minutes between JV & 9th grade games.
- Half-time shall not exceed 10 minutes for varsity games and 6 minutes for sub-varsity games. Coaches are urged to use only the warm-up time allowed in the district rules so the games may begin as scheduled.

Noisemakers, Bands and Cheerleaders

- District 1-AAAA schools will follow UIL Rules for Gymnasiums and Field Houses (1208 (m)).
- Additionally, devices that are disruptive or dangerous and other devices that detract from the game are prohibited.
- Live bands (Pep) may be used before the game, during time-outs, and half-time, but not during the game. Live bands must be seated in the stands to ensure the safety of the band present.
- The cheerleaders may use megaphones but not spectators.

Videotaping

- Videotaping is allowed in compliance with UIL Constitution & Contest Rules (C&CR) or by prior consent of both schools.

Scores

- Report all scores for all levels to MaxPreps within 48 hours after completion of game.

All-District Honors

- All-District selections will be held after all district representatives have been eliminated from the playoffs. The district chairperson will determine the site and all teams must be represented at this meeting.
- Selection procedures:
 - a. Players will be nominated by the 1-4A coaches and coaches vote for their own athletes;
 - b. If two players are tied for the top eight All-District positions, both players will be included on the All-District teams.
 - c. All schools must be represented on the All-District Team.
- Honors will include:
 - MVP
 - Newcomer of the Year
 - Defensive MVP
 - First Team (8)
 - Second Team (4)Honorable Mention decisions will be left to individual schools/coaches.

Academically Recognized Varsity Athletes

- All Varsity players who complete their season with a 90+ average or above are qualified to be recognized as Academic All-District for football.

- List of both the All-District and the Academic All-District teams shall be filed with the district chairperson.

Determining District Champion, Runner-Up, Third Place, Fourth Place

- A. District Champion shall be determined by playing a round robin schedule.
- Team with best overall win/loss record will be district champion.
 - Team with the next best win/loss record will be 2nd seed.
 - Team with 3rd best win/loss record will be the 3rd seed.
 - Team with the 4th best win/loss record will be the 4th seed.
- B. In the event two or more teams tie for the District Championship, the teams tied will be declared District Co-Champions. The following procedure will then be used to determine seeding in the playoffs:
- If two teams tie for the District Championship: If one team has won 2 out of 3 district matches, that team will be declared the first seed in the playoffs and the other team second seed.
 - If three teams are tied for the District Championship: Teams will revert to head-to-head competition as first option; if no head-to-head resolves the tie, then coaches have the option to do a coin toss for seeding or play a single elimination seeding tournament.
Coin Toss: if coaches choose to do a coin toss for seeding, odd coin will be seeded first, then remaining teams will flip for 2nd & 3rd seeds.
Seeding Tournament: if coaches agree to play a seeding tournament, a coin flip will be held and odd coin will receive a bye. Remaining teams will play a match, loser will be seeded 3rd and winner will play bye team. Winner will then be seeded 1st and loser will be seeded 2nd.
 - Four Team Playoff: in a four team playoff scenario, teams will be matched using a random selection method. There will be a maximum two rounds (four contests) to determine playoff rankings. The first round contests should be at similar times. the winners and losers of the first matches will be matched in second round contests. Both the winners and losers may choose to continue with the seeding tournament or coin flip for seeding.
 - The date, site & time of the seeding tournament matches will be determined by the teams involved.

Baseball

- A. General Responsibilities
- It shall be the responsibility of the host school (Administrator on duty) to initiate corrective measures at all District 1-4A baseball games to prevent unusual disturbances from individuals or groups and to prevent the use of noise making instruments. (UIL C & C R 1208 (m)).
- B. District games:
- Schools will play each other three times in a round robin format.
- C. Pitch counter
- For all Varsity games, pitch count sheets must be submitted to the DEC chairperson & respective athletic director within 24 hours after completion of the game.
DEC Chairperson: Gary Rundell, gary.rundell@clint.net Fax: 915-855-2503
 - For JV & developmental games, pitch counts must be submitted to respective athletic office within 24 hours after completion of the game.

- D. Officials
- El Paso Umpires Association (EPUA) Chapter will be used.
 - In each varsity District 1-4A game, a two or three-person crew will be used based on availability.
- E. Postponements
- Varsity: Games will be made up on the 1st available playing date following UIL guidelines. If a district game has been started and has not been completed prior to 4 ½ or 5 innings, then the contest will continue from the point of when it was postponed.
- F. Game Ball & Chest Protector
- Diamond D1 Pro (NFHS/NOCDSE) baseballs will be used for Varsity and Sub-Varsity games.
 - A 2020 NOCSAE certified chest protector using 1 of the 3 allowable options (MS and HS)
- G. Game days & times
- All 1-4A baseball games will be played according to the schedules listed below, unless there is an agreement made between the home and visiting teams for special circumstances. Any changes must be cleared through the respective athletic office. 4:00 p.m. for all Varsity & JV games played during a weekday. JV will be played at opposite site of Varsity game. Fields with lights will play at 6:00 PM. Saturday games will be played at 10:00 a.m. JV will be played at opposite site of Varsity game.
- H. Ten-Run Rule
- Varsity: 10 run rule after 5 innings will be used.
 - JV/Developmental: 15 run rule after 2 innings & 10 runs after 5 innings will be used.
- I. Noisemakers, Bands and Cheerleaders
- District 1-AAAA schools will follow UIL Rules for Gymnasiums and Field Houses (1208 (m)).
 - Releasing balloons is prohibited at UIL events held outdoors.
 - Additionally, devices that are disruptive or dangerous and other devices that detract from the game are prohibited.
 - Live bands (Pep) or music may be used before the game, during time-outs, and half-time, but not during the game. Live bands must be seated in the stands to ensure the safety of the band present.
 - The cheerleaders may use megaphones but not spectator.
- J. Videotaping
- Videotaping is allowed in compliance with UIL Constitution & Contest Rules (C&CR) or by prior consent of both schools.
- K. Scores
- Report all scores for all levels to MaxPreps within 48 hours after completion of game.
- L. All-District Honors
- All-District selections will be held after all district representatives have been eliminated from the playoffs. The district chairperson will determine the site and all teams must be represented at this meeting.
 - Selection procedures:
 - a. The coach of the District Champion will conduct the meeting.
 - b. Players will be nominated by the 1-4A coaches and coaches vote for their own athletes.
 - c. Honorable Mention will be left to coach's discretion.

d. Honors will include:

MVP		
Offensive MVP		
Defensive MVP		
Newcomer of the Year		
Coach of the Year		
1st Team	Position	2nd Team
3	Pitchers	3
1	Catcher	1
1	1st Base	1
1	2nd Base	1
1	3rd Base	1
1	Short Stop	1
4	Out Fielders	4
1	DH	1
1	Utility	1

Determining District Champion, Runner-Up, Third Place, Fourth Place

A. District Champion shall be determined by playing a round robin schedule.

- Team with best overall win/loss record will be district champion.
- Team with the next best win/loss record will be 2nd seed.
- Team with 3rd best win/loss record will be the 3rd seed.
- Team with the 4th best win/loss record will be the 4th seed.

B. In the event two or more teams tie for the District Championship, the teams tied will be declared District Co-Champions. The following procedure will then be used to determine seeding in the playoffs:

- If two teams tie for the District Championship: If one team has won 2 out of 3 district matches, that team will be declared the first seed in the playoffs and the other team second seed.
- If three teams are tied for the District Championship: Teams will revert to head-to-head competition as first option; if no head-to-head resolves the tie, then coaches have the option to do a coin toss for seeding or play a single elimination seeding tournament.

Coin Toss: if coaches choose to do a coin toss for seeding, odd coin will be seeded first, then remaining teams will flip for 2nd & 3rd seeds.

Seeding Tournament: if coaches agree to play a seeding tournament, a coin flip will be held and odd coin will receive a bye. Remaining teams will play a match, loser will be seeded 3rd and winner will play bye team. Winner will then be seeded 1st and loser will be seeded 2nd.

- Four Team Playoff: in a four team playoff scenario, teams will be matched using a random selection method. There will be a maximum two rounds (four contests) to determine playoff rankings. The first round contests should be at similar times. the winners and losers of the first matches will be matched in second round contests. Both the winners and losers may choose to continue with the seeding tournament or coin flip for seeding.

- The date, site & time of the seeding tournament matches will be determined by the teams involved.

Softball

- A. General Responsibilities
 - It shall be the responsibility of the host school (Administrator on duty) to initiate corrective measures at all District 1-4A Softball games to prevent unusual disturbances from individuals or groups and to prevent the use of noise making instruments. (UIL C & C R 1208 (m)).
- B. District games:
 - Schools will play each other three times in a round robin format.
- C. Officials
 - El Paso Softball Umpires Association (EPSUA) Chapter will be used.
 - In each varsity District 1-4A game, a two or three-person crew will be used based on availability.
- D. Postponements
 - Varsity: Games will be made up on the 1st available playing date following UIL guidelines. If a district game has been started and has not been completed prior to 4 ½ or 5 innings, then the contest will continue from the point of when it was postponed.
 - JV/Developmental games will not be rescheduled.
- E. Game Ball
 - NFHS certified balls will be used for all games
- F. Game days & times
 - All 1-4A baseball games will be played according to the schedules listed below, unless there is an agreement made between the home and visiting teams for special circumstances. Any changes must be cleared through the respective athletic office. 4:00 p.m. for all Varsity & JV games played during a weekday. JV will be played at opposite site of Varsity game. Fields with lights will play at 6:00 PM Saturday games will be played at 10:00 a.m. JV will be played at opposite site of Varsity game.
- G. Ten-Run Rule
 - Varsity: 10 run rule after 5 innings will be used.
 - JV/Developmental: 15 run rule after 2 innings & 10 runs after 5 innings will be used.
- H. Noisemakers, Bands and Cheerleaders
 - District 1-AAAA schools will follow UIL Rules for Gymnasiums and Field Houses (1208 (m)).
 - Releasing balloons is prohibited at UIL events held outdoors.
 - Additionally, devices that are disruptive or dangerous and other devices that detract from the game are prohibited.
 - Live bands (Pep) or music may be used before the game, during time-outs, and half-time, but not during the game. Live bands must be seated in the stands to ensure the safety of the band present.
 - The cheerleaders may use megaphones but not spectator.
- I. Videotaping
 - Videotaping is allowed in compliance with UIL Constitution & Contest Rules (C&CR) or by prior consent of both schools.
- J. Scores
 - Report all scores for all levels to MaxPreps within 48 hours after completion of game.

K. All-District Honors

- All-District selections will be held after all district representatives have been eliminated from the playoffs. The district chairperson will determine the site and all teams must be represented at this meeting.
- Selection procedures:
 - e. The coach of the District Champion will conduct the meeting.
 - f. Players will be nominated by the 1-4A coaches and coaches vote for their own athletes.
 - g. Honorable Mention will be left to coach’s discretion.
 - h. Honors will include:

MVP		
Offensive MVP		
Defensive MVP		
Newcomer of the Year		
Coach of the Year		
1st Team	Position	2nd Team
2	Pitchers	2
1	Catcher	1
1	1st Base	1
1	2nd Base	1
1	3rd Base	1
1	Short Stop	1
4	Out Fielders	4
1	DH	
1	Utility	

Determining District Champion, Runner-Up, Third Place, Fourth Place

- A. District Champion shall be determined by playing a round robin schedule.
- Team with best overall win/loss record will be district champion.
 - Team with the next best win/loss record will be 2nd seed.
 - Team with 3rd best win/loss record will be the 3rd seed.
 - Team with the 4th best win/loss record will be the 4th seed.
- B. In the event two or more teams tie for the District Championship, the teams tied will be declared District Co-Champions. The following procedure will then be used to determine seeding in the playoffs:
- If two teams tie for the District Championship: If one team has won 2 out of 3 district matches, that team will be declared the first seed in the playoffs and the other team second seed.
 - If three teams are tied for the District Championship: Teams will revert to head-to-head competition as first option; if no head-to-head resolves the tie, then coaches have the option to do a coin toss for seeding or play a single elimination seeding tournament.
- Coin Toss: if coaches choose to do a coin toss for seeding, odd coin will be seeded first, then remaining teams will flip for 2nd & 3rd seeds.
- Seeding Tournament: if coaches agree to play a seeding tournament, a coin flip will be held and odd coin will receive a bye. Remaining teams will play a match, loser

will be seeded 3rd and winner will play bye team. Winner will then be seeded 1st and loser will be seeded 2nd.

- Four Team Playoff: in a four team playoff scenario, teams will be matched using a random selection method. There will be a maximum two rounds (four contests) to determine playoff rankings. The first round contests should be at similar times. the winners and losers of the first matches will be matched in second round contests. Both the winners and losers may choose to continue with the seeding tournament or coin flip for seeding.
- The date, site & time of the seeding tournament matches will be determined by the teams involved.

Soccer

- A varsity district game tied at the end of regulation will go immediately into Penalty Kicks.
 - JV Boys and girls games ending in a tie will not have a Penalty Kicks (games will be recorded as a tie).
 - Soccer Tournament games can be limited to thirty minute halves with a ten minute halftime.
 - JV teams will play three times in a double round format to determine the 1AAAA Varsity & JV Boys and Girls Championships.
 - JV boys and girls games will consist of two 35 minute halves and will not have shoot-outs.
- A. General Responsibilities
- It shall be the responsibility of the host school (Administrator on duty) to initiate corrective measures at all District 1-4A Soccer games to prevent unusual disturbances from individuals or groups and to prevent the use of noise making instruments. (UIL C & C R 1208 (m)).
- B. District games:
- Schools will play each other two (OR THREE) times in a round robin format.
- C. Officials
- Soccer Referee Association of El Paso (SRAEP) Chapter will be used.
 - In each varsity District 1-4A game, a two or three-person crew will be used based on availability.
- D. Postponements
- Varsity: Games will be made up on the 1st available playing date following UIL guidelines. If a district game has been started and has not been completed, then the contest will continue from the point of when it was postponed.
- E. Game Ball
- NFHS/UIL approved Soccer balls will be used for all games.
- F. Game days & times
- Varsity and boys and girls will play on Tuesdays and Fridays.
 - JV boys and girls will play on Wednesdays and Saturdays.
- G. Noisemakers, Bands and Cheerleaders
- District 1-AAAA schools will follow UIL Rules for Gymnasiums and Field Houses (1208 (m)).
 - Releasing balloons is prohibited at UIL events held outdoors.
 - Additionally, devices that are disruptive or dangerous and other devices that detract from the game are prohibited.
 - Live bands (Pep) or music may be used before the game, during time-outs, and half-time, but not during the game. Live bands must be seated in the stands to ensure the safety of the band present.

- The cheerleaders may use megaphones but not spectator.
- H. Videotaping
- Videotaping is allowed in compliance with UIL Constitution & Contest Rules (C&CR) or by prior consent of both schools.
- I. Scores
- Report all scores for all levels to MaxPreps within 48 hours after completion of game.
- J. All-District Honors
- All-District selections will be held after all district representatives have been eliminated from the playoffs. The district chairperson will determine the site and all teams must be represented at this meeting.
 - Selection procedures:
 - a. The coach of the District Champion will conduct the meeting.
 - b. Players will be nominated by the 1-4A coaches and coaches vote for their own athletes.
 - c. Honorable Mention will be left to coach's discretion.
 - d. Honors will include:

INDIVIDUAL SPORTS

In all individual sports the following organization chart will be followed for District Tournaments/meets:

- Will have a meet referee to handle official rulings.
- Will have a meet director (Administrative Duties)
- Will form a Games Committee (Appointed and approved by the coaches prior to competition)
- Violation must be brought forth by coaches, administrators, or officials in writing within ten minutes of alleged violation.
- Referee rules on alleged violation.
- Appeals of the referee's decision must be made in writing to the meet referee. The meet referee will turn appeal over to the Games Committee for a ruling. (Ruling must be appealable.)
- Games Committee's decisions are final.

Cross Country

- The varsity district championship will be determined at the 1-6A, 1-5A, 2-5A & 1-4A meet to be held at the Chamizal.
- The sub-varsity championship will consist of 9th and Open divisions and be determined at a site to be announced.
- All entries are due on the date announced by the host district and school.
- All team members will adhere to UIL uniform rules.
- Seniors may compete in the Open Division if there is a complete varsity team.

Golf

- Each team will provide at least three (3) monitors for the 1-4A Tournament.

TEAM TENNIS

District Play

- District play will consist of a single round robin and a district tournament.

- Round robin play results will be used for seeding purposes in the district tournament.
- The district tournament will determine the district champion and the regional qualifier.

Round Robin Play:

- Coaches will turn in a ladder prior to the beginning of round robin play for each team.
- A district match will begin fifteen minutes after the visiting team arrives on site.
- When a team reaches ten points, they will be declared the winner.
- Once a team has been declared the winner, the following will occur:
 - *All remaining competition will continue unless both coaches agree to stop.
 - *If competition continues, all matches in progress will continue as started and if a 3rd set is needed, it will be a super set. All new matches will be a pro-set.
 - *All matches after a winner is declared will stop in the event day light becomes a safety factor.
- Players may move one position on the ladder per district match during the entire round robin play.
- If a team gains a new player, ladders will be re-ranked to reflect proper strength order and submitted to the athletic office immediately.
- Substitutions:
 - Singles:** All players lower in the line-up move up to fill the vacant spot and the alternate becomes the #6 player. A player moved for substitution may return to the line-up for the next team match, but only to the position vacated. All other players will return to their original positions.
 - Doubles/Mixed Doubles:** In round robin play, if a coach substitutes for one member due to injury, grades, illness, discipline, etc., teams will be re-ranked according to the strength for that day/match. The teams may only be moved one spot from the original ladder order. If both members are replaced, the lower teams move up and the alternate pair becomes the #3 team.

District Tournament:

- District tournament will be single elimination.
- Matches will be played at the higher seeded school's facility.
- When a team reaches 10 points, they will be declared the winner (all play will stop at that point).
- Coaches will turn in a tournament ladder for the district tournament.
 - Any new player must be inserted in proper strength order.
 - Players may only be moved one spot on the tournament ladder in respect to their position on the round robin ladder at their last district match.
 - A mixed doubles player may be moved from mixed to any position in regular doubles as long as the teams are ranked in strength order.
- Tournament bracket:
 - Will have the #1 seed on one side and the #2 seed on the other. The top of the bracket will have #1 vs. #8/9, #4 vs. #5. The bottom part of the bracket will have #3 vs. #6, #2 vs. #7.
 - Any protest involving the seeding of the district tournament must be submitted in writing to the athletic office by 10:00 am the day after the seeding meeting.
 - Seeding criteria:
 1. Round robin record
 2. Head to head competition
 3. Coin flip

- Players cannot be moved on the district tournament ladder except for substitution. (See substitution rules below).
- Substitutions during district tournament:
 - Substitutes must be listed on district entry as a player or as an alternate.
 - Singles – All players lower in the line-up move up to fill the vacant spot and the alternate becomes the #6 player. A player removed for substitution may return to the line-up for the next team match, but only to the position vacated. All other players will return to their original positions.
 - Mixed/Doubles – If one member of a doubles team is removed, the team remains in the same position and an alternate is plugged into the vacant slot. If both members of a doubles team are removed, the lower teams will move up to fill the vacant position with the alternate pair becoming the #3 team
- Single matches will be put on courts in order of ladder position from #1 down (regardless of gender).
- Both teams will supply 9 cans of tennis balls per match.

Track & Field District Meet

- Running events will be seeded from fastest to slowest in lanes 4-5-3-6-2-7-1-8.
- If there are more than 16 entries in either the 1600 or 3200, then the Arizona Type Start Format will be used. In this format, the top ten runners with the best seed times will be placed in lanes: 1st in 4A, 2nd in 5A, 3rd in 6A, 4th in 7A, 5th in 8A, 6th in 8B, 7th in 7B, 8th in 6B, 9th in 5B and 10th in 4B on the Half Stagger. These runners will run in their lanes until the break line. All other runners will lineup in the bullpen for a waterfall start.
- All Varsity horizontal jumps and throws will consist of three preliminary attempts with the top eight competitors advancing to three additional attempts in the finals.
- Pole verification forms will be required for all competitors. All pole vaulters will be weighed in to verify pole use.
- One alternate may be listed on the entry form for each individual event.
- Relay entries will be submitted in race order on the entry form.
- Relay cards will be used on the race day to indicate any changes.
- District seeding marks will be based on actual season results for the varsity division.
- The uniform rule will be followed with the exception allowed for sub-varsity throwers who may wear school/team issued t-shirts and shorts for competition.
- Foul language is unacceptable as is unsportsmanlike conduct. Either can result in disqualification from the event with all marks being removed.

Wrestling (Fabens, San Elizario, and Riverside 1-5A)